

Single Sign-On, Two Factor & more: Advanced Authentication & Authorization at the University of Pennsylvania

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Historical

- PennNet Authentication System
 - Home grown
 - Not standards based, relied on custom network protocols
 - Reusable passwords transmitted in the clear
 - Not highly available
 - No Single Sign-On capability
- We needed something a lot better

New Requirements

- Standards based
- Cryptographic authentication
- Mutual authentication
- Single Sign-On
- High Availability
- Wide application support

Cryptographic Authentication

- No password or long term key is transferred over the network
- Users prove their identity to a service by performing a cryptographic operation, usually on a quantity (nonce) supplied by the server
- Crypto operation based on user's secret key or password

Single Sign-On (SSO)

- An authentication system
- Login or sign-on once (per time period)
- User is automatically authenticated to subsequent network services, without being prompted for his authentication credentials again (eg. password)
- SSO != password synchronization + caching

Why Single Sign-On?

- Convenience and security?
 - *Huh? You cannot be serious!*
- Convenience:
 - Users have a single password and only need to use it once (per day)
- Security (on true SSO systems):
 - Passwords on central authn server(s) only
 - Easier to defend a smaller set of computers
 - Centralized password quality enforcement
 - Users will (probably) be less cavalier about password security

Candidate Authentication Systems

- Kerberos
- Public Key Infrastructure (PKI)

Kerberos

- Standards based strong authentication system
- Authentication mediated by trusted 3rd party
 - Key Distribution Center (KDC)
- Uses secret key cryptography
- Provides mutual authentication
- Provides single sign-on capability
- Can optionally support:
 - Hardware tokens, smartcards, pubkey crypto
- Inter-domain authentication mechanisms exist

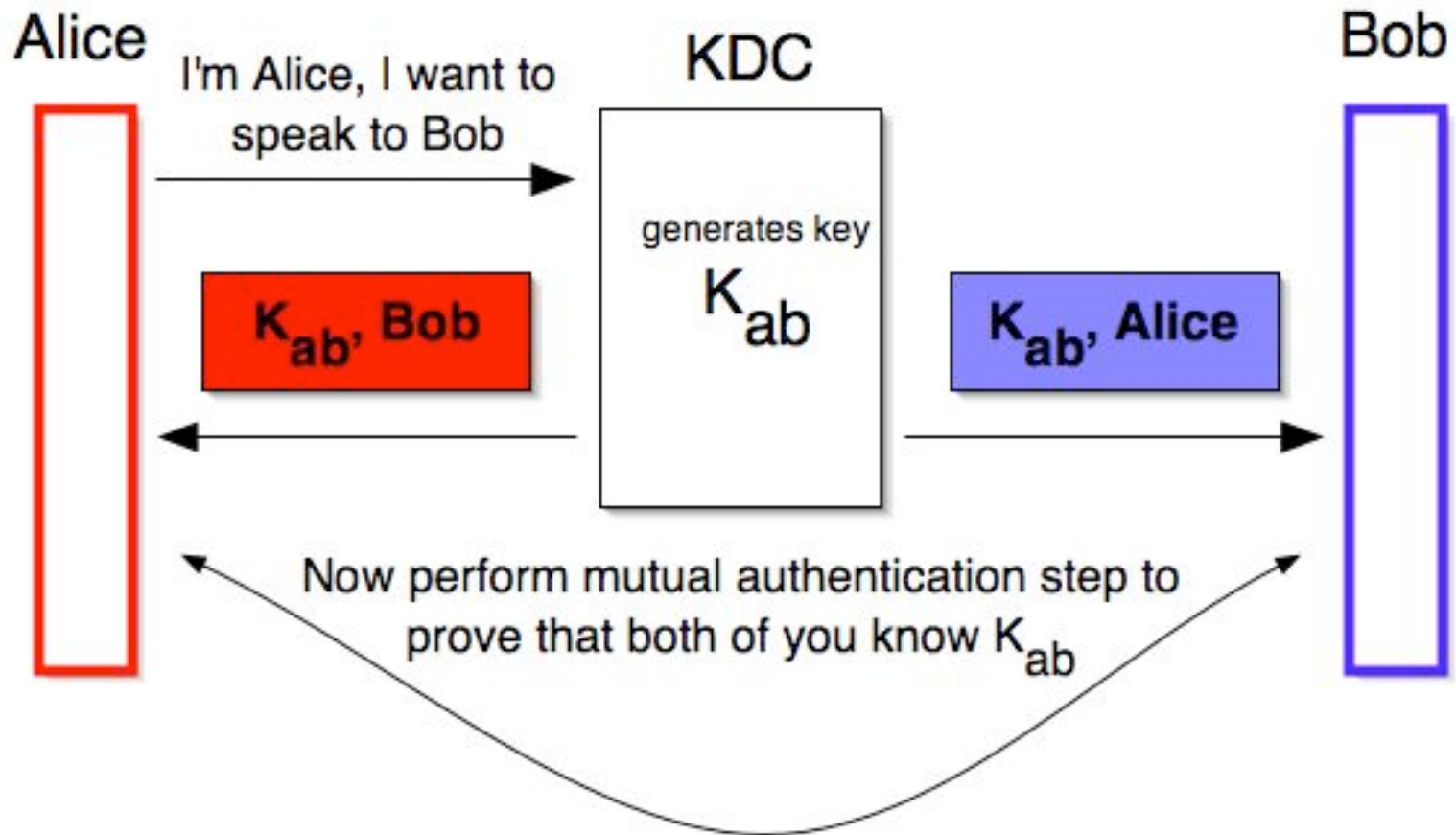
Kerberos (cont)

- Employs passwords
 - but they are never transmitted over the network
 - Other cryptographic credentials (tickets and authenticators) are sent over the network instead

Mediated Authentication

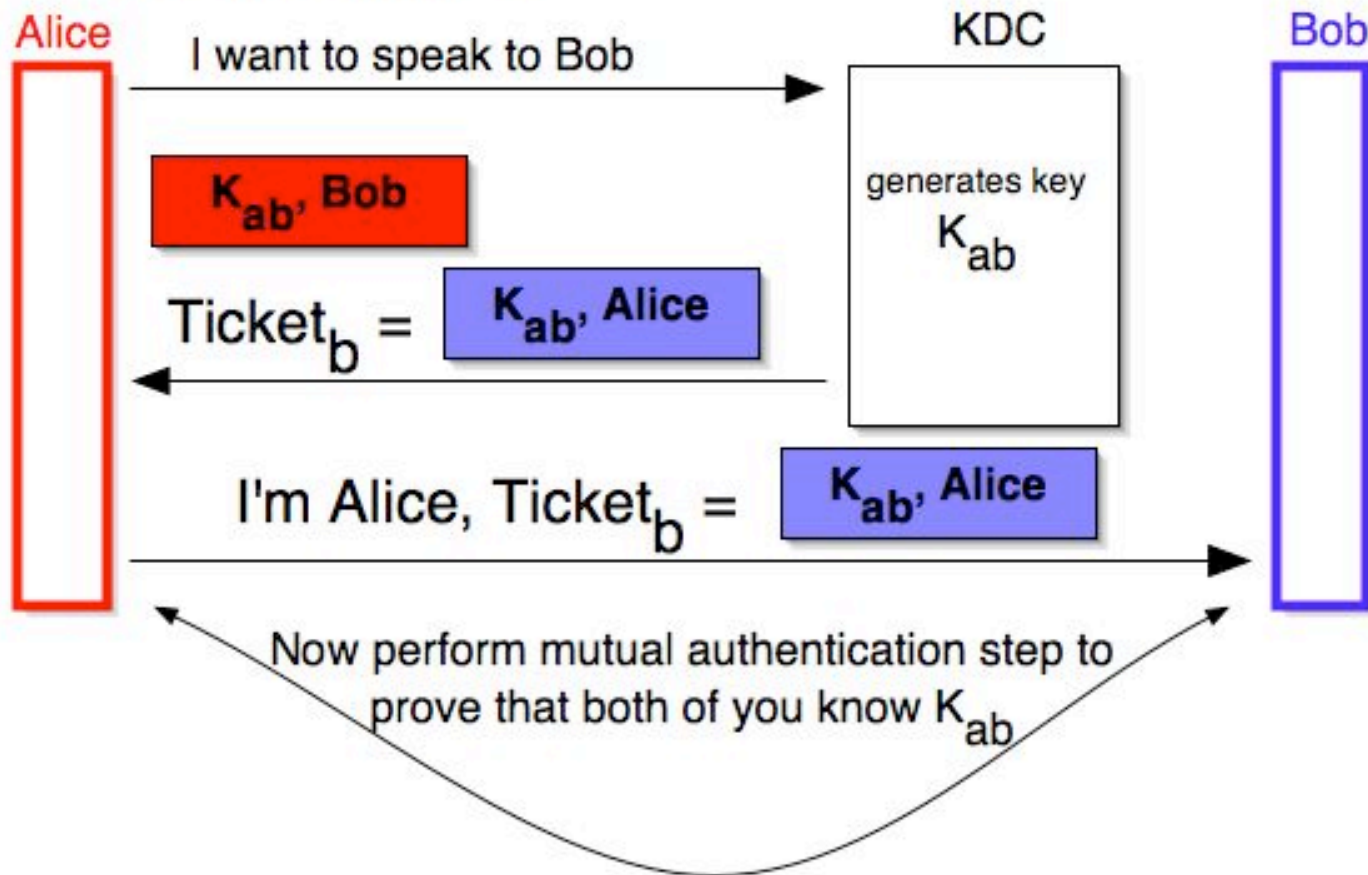
- A trusted third party mediates the authentication process
 - Called the *Key Distribution Center* (KDC)
- Each user and service shares a secret key with the KDC
- KDC generates a session key, and securely distributes it to communicating parties
- Communicating parties prove to each other that they know the session key

Mediated Authentication

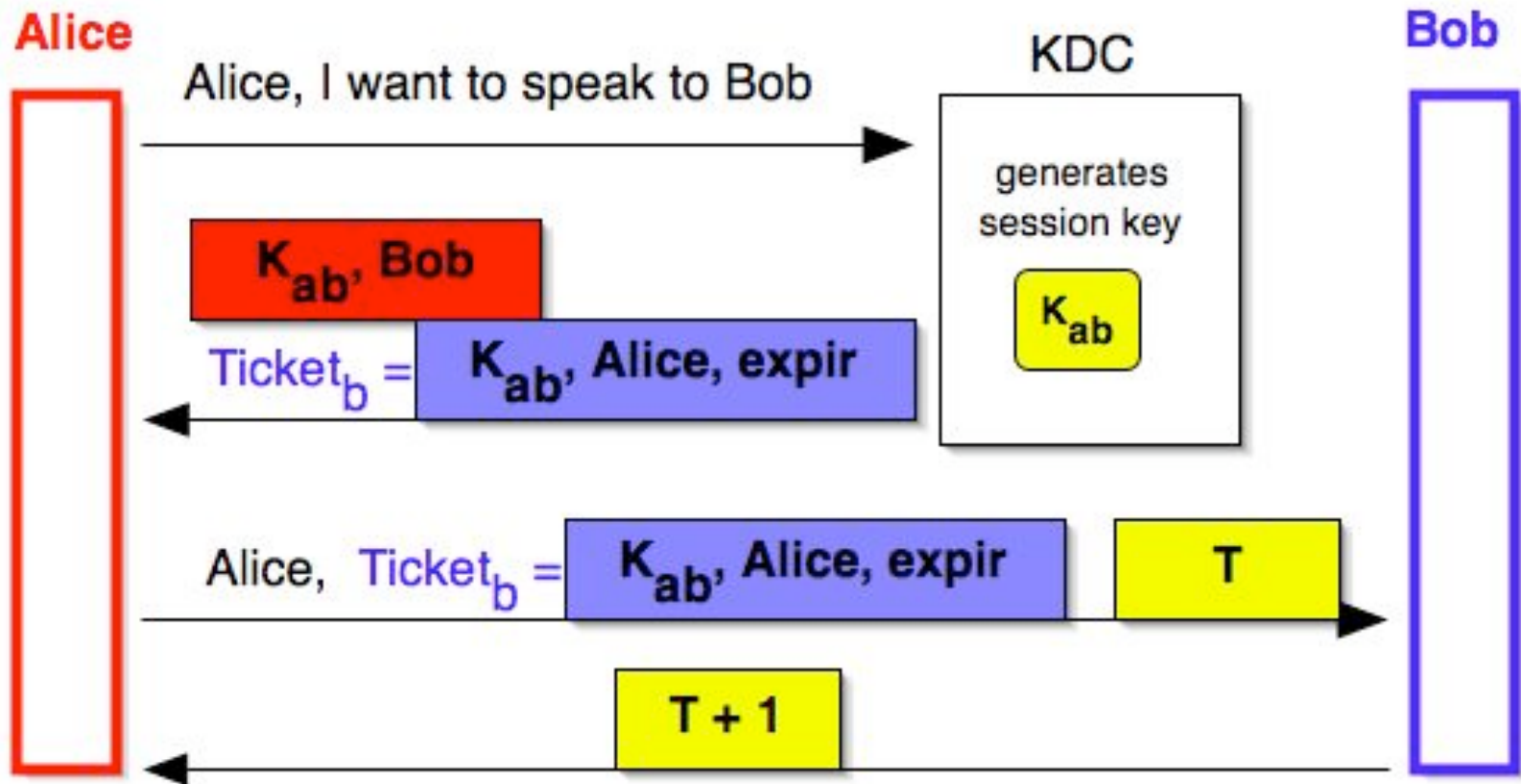


Mediated Authentication

Put burden on Alice to talk to Bob

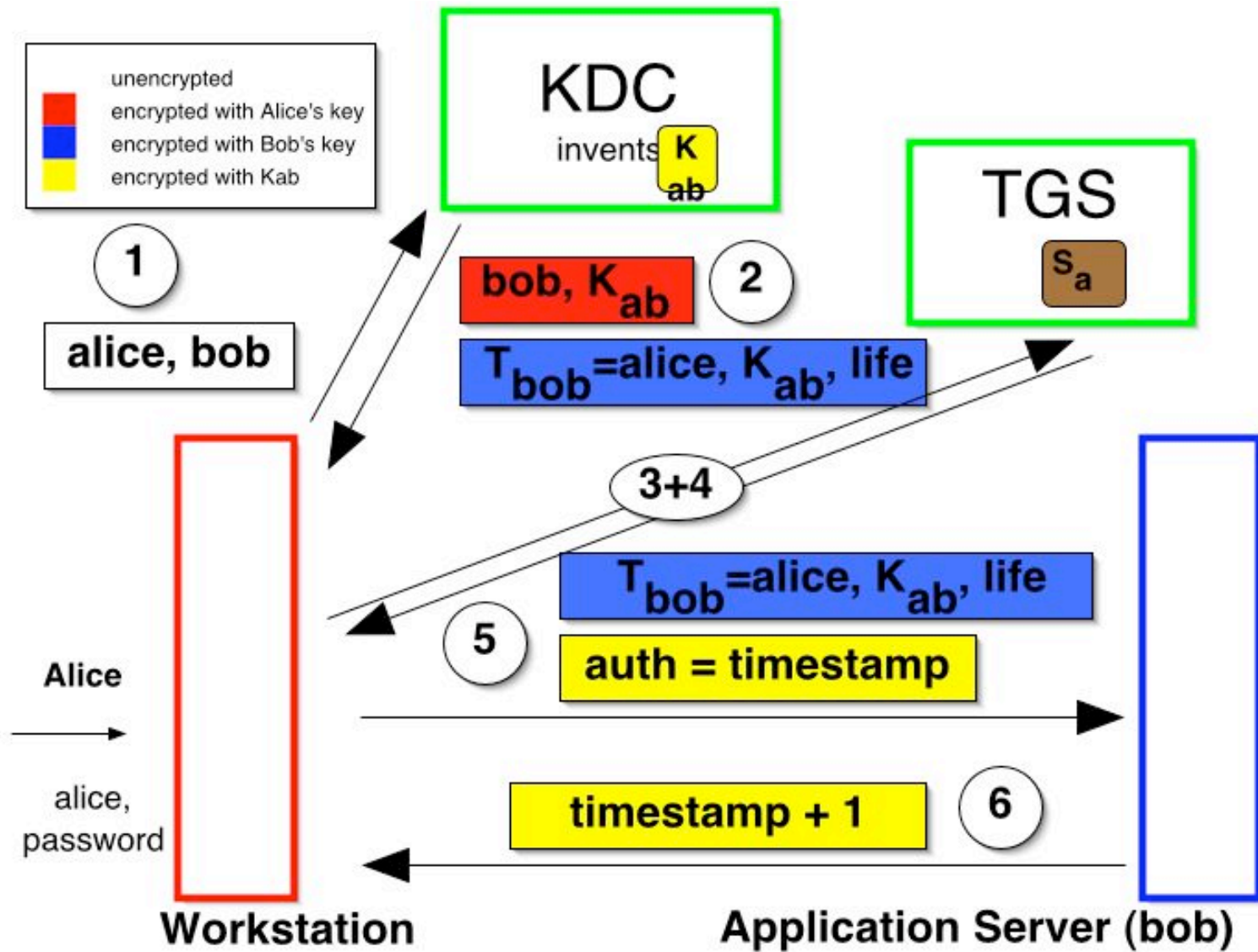


Kerberos (roughly)



Kerberos with Single Sign-On

- Ticket Granting Service (TGS):
 - A special Kerberos authenticated service, that allows user to obtain tickets for other services
 - Kerberos client software automatically obtains these tickets as needed
 - Co-located at the KDC
- Ticket Granting Ticket (TGT):
 - Ticket used to access the TGS and obtain service tickets
- Limited-lifetime session key: TGS sessionkey
 - Shared by user and the TGS



Kerberos enabled applications

- Windows domain authentication
- E-mail (SMTP/POP/IMAP)
- File transfer (FTP, SCP)
- File sharing (NFS, DFS, Samba)
- Remote Login (TELNET, rlogin, SSH*)
- Directory (LDAP)

- Authen frameworks: SASL, GSS-API, TLS

Kerberos OS support

- Microsoft Windows
- Apple MacOS X
- Solaris, HP-UX, IBM AIX
- Linux, *BSD

Specific Applications

- Some applications where Penn has helped implement Kerberos support
 - Qualcomm's Eudora (POP/IMAP/SMTP)
 - Newswatcher (NNTP)
 - Mozilla/Thunderbird (POP/IMAP/SMTP - LDAP soon)

Kerberos devoid applications

- Some notable applications that don't yet have Kerberos support:
 - WWW (HTTP)
 - Workarounds exist; webiso systems like pubcookie, websec
 - KX.509 protocol from UMich
 - Combines Kerberos with short term PK credentials that are then used in SSL/TLS authentication

Kerberos devoid applications

- Attempts to support native Kerberos authentication in HTTP
 - Microsoft's HTTP/SPNEGO/GSS-API
 - Not standards based
 - No channel protection - easily victimized by session hijacking
 - SPNEGO protocol is being repaired
 - IETF efforts in progress
 - Kerberos/GSS-API ciphers in TLS
 - SASL in HTTP

Kerberos devoid applications

- EAP (used by IEEE 802.1x & PANA)
 - Awaiting EAP-GSS, EAP-Kerberos5 (SECMECH)
- IPSEC
 - IETF KINK protocol under development
- SNMP (Simple Network Management Protocol)
 - IETF ISMS working group

Kerberos devoid applications

- Interim measure:
- Deploy Kerberos password verification service
 - Receives Kerberos principal and password over some secure channel, then authenticates against KDC
 - We do this centrally with a RADIUS server infrastructure

Other issues

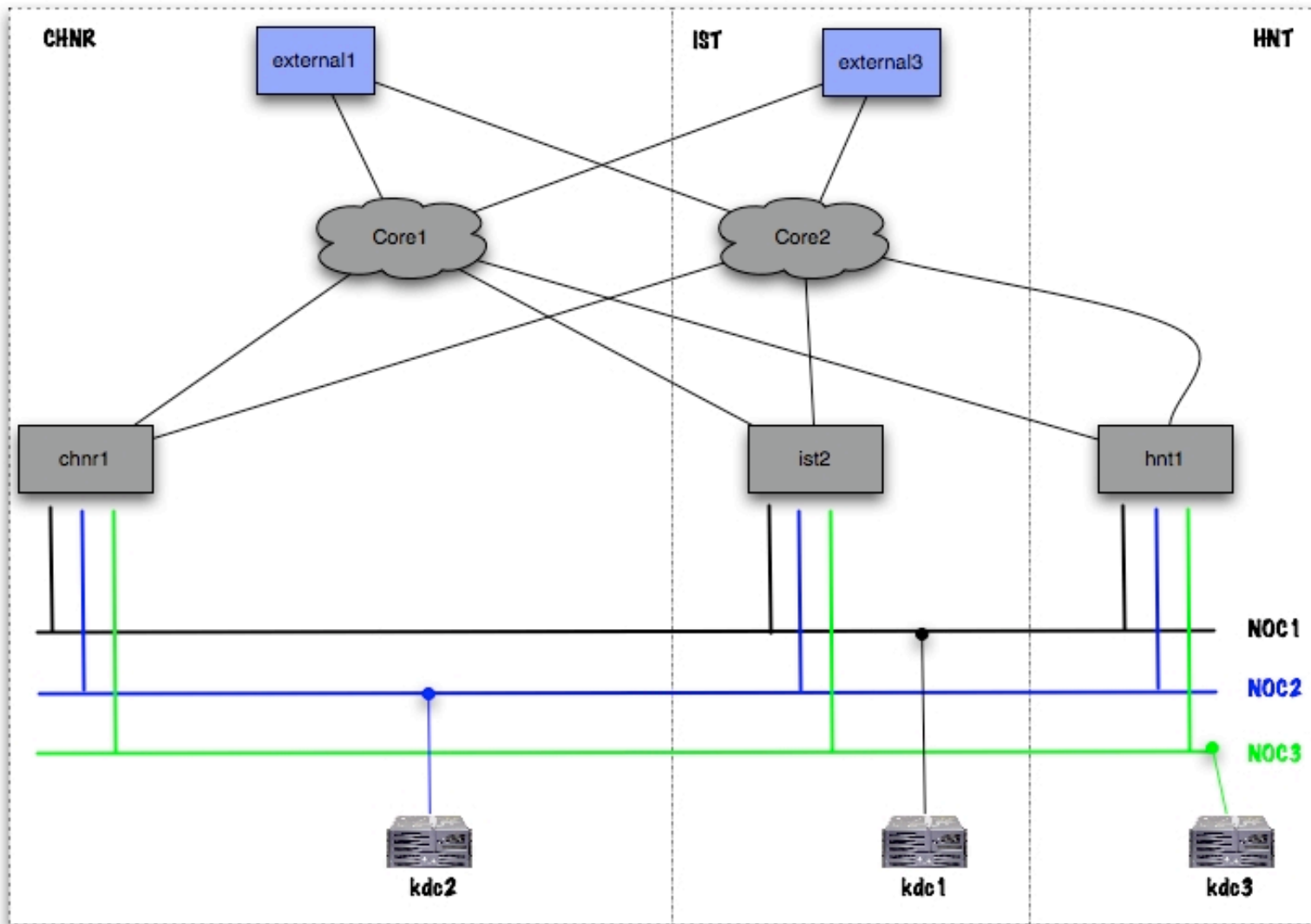
- Inter-institutional authentication
 - Federations
- Roaming scholar problem
 - See FWNA work

Kerberos caveats

- KDC is a single point of failure
 - Can have replicated KDC's
- KDC could be a performance bottleneck
 - Everyone needs to communicate with it frequently
 - Having multiple KDC's alleviates the problem
- If local workstation is compromised, user's password could be stolen by a trojan horse
 - Only use a desktop machine or laptop that you trust
 - Use hardware token pre-authentication
- AS exchange vulnerable to offline dictionary attack
 - Solution: Strong password rules, 2-factor authentication

Designing for High Availability

- Multiple Kerberos servers (3)
- Employ “failover” model
- Each KDC in a distinct machine room in a distinct geographic location
- Each on a distinct (logically & physically isolated) IP subnet
- Each IP subnet multihomed to 3 campus core routers



Central Infrastructure Networks design

Kerberos future?

- Make initial exchange invulnerable to dictionary attack:
 - EKE, SRP, SPEKE, SRP, PDM etc
 - *Problems: IPR issues*
 - PKINIT exists --> but needs PK credentials and possibly PKI
- Identity privacy
- Identifier remapping

Kerberos & Two-factor auth

- In addition to a secret password, user is required to present a physical item:
 - A small electronic device: h/w authentication token
 - Generates non-reusable numeric responses
 - Could employ challenge response
- Called 2-factor authentication, because it requires 2 things:
 - Something the user knows (password)
 - Something the user has (hardware token)



Two-factor deployment

- Token technology selection
- Infrastructure setup
 - Authentication server infrastructure
 - Redundancy, high availability important
 - Manage, distribute, initialize tokens
 - Problem resolution: diagnosis & repair of faulty tokens
 - Money :-)

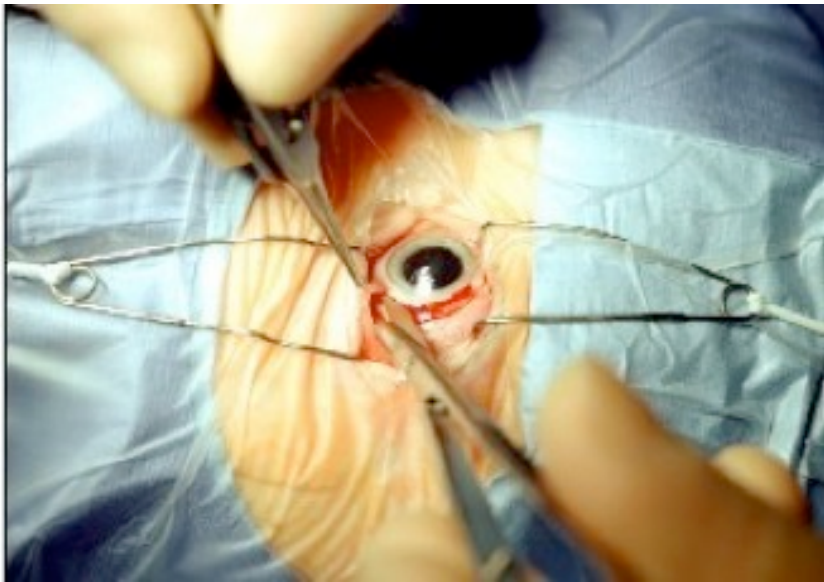
Are Biometrics the answer?

- Fingerprint, retina print, iris print etc
- Could be useful as an additional authentication factor, but ..

Are Biometrics the answer?

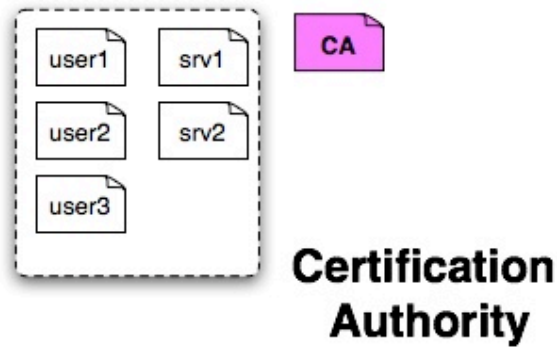
- Users may be reluctant to have biometric data stored in central databases
 - Privacy objections, linkage with health
- Reliability?
 - Biometric measurements noisy by nature
- Low level of secrecy
 - People leave fingerprints everywhere
 - Iris images may be captured by photography
- Irrevocable nature
 - How do you change a compromised biometric?

Revocation protocol :-)

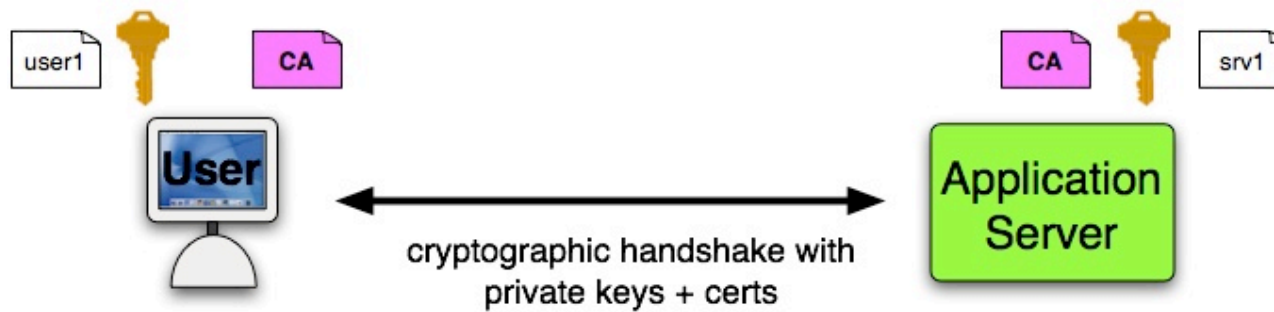


Public Key Infrastructure (PKI)

- A system for managing public keys & certificates
 - A Certification Authority (CA) or hierarchy of Certification Authorities
 - Protocols for key acquisition, validation, distribution and revocation.
 - The CA maintains directories of digitally signed associations of public keys and their owners.
 - IETF standards in progress:
 - PKIX (an X.509 derivative) and SPKI.



PKI based Authentication



PKI

- ***If used properly***, one of the most secure systems around (for now)
- Great scalability characteristics (some gotchas ..)

PKI outstanding issues

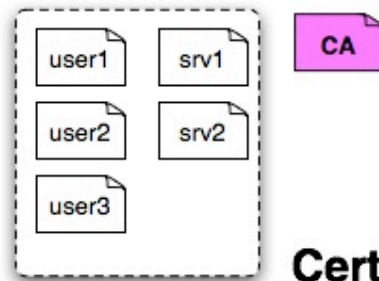
- Authentication of the CA or CA chain
- Protection of user's private keys
- Certificate Revocation
- Credential Mobility
- Single Sign-on issues
- Challenging user education problems

PKI issue 1

- How can the CA or CA chain be properly authenticated?
- Most protocols that employ PKI explicitly ignore this problem
- Software often comes initialized with root CA public keys
 - And hope that no-one ever encounters trojans or malware

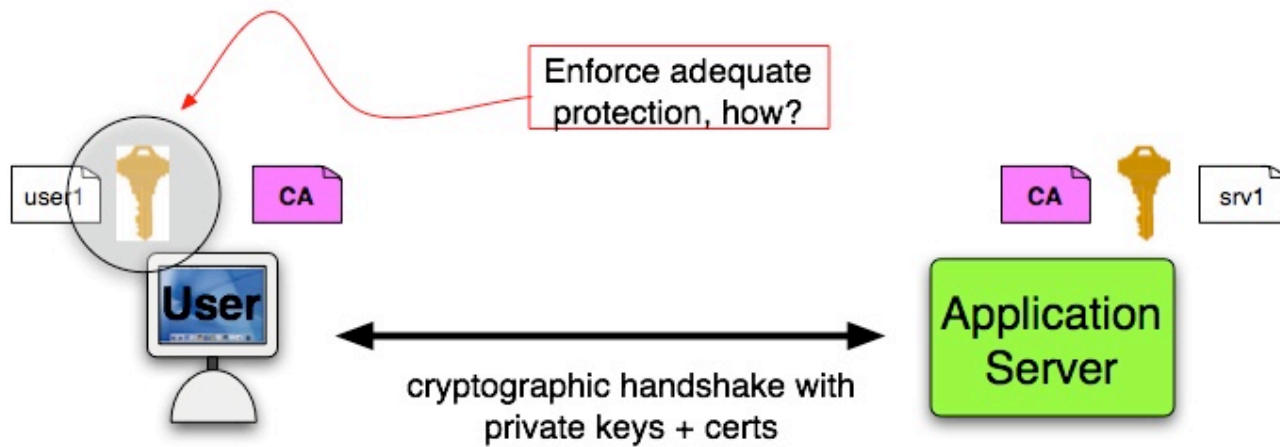
PKI Issue 2

- How do we enforce adequate protection of a user's private key?



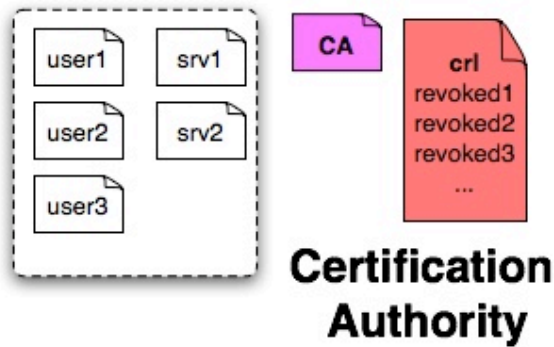
Certification Authority

PKI based Authentication

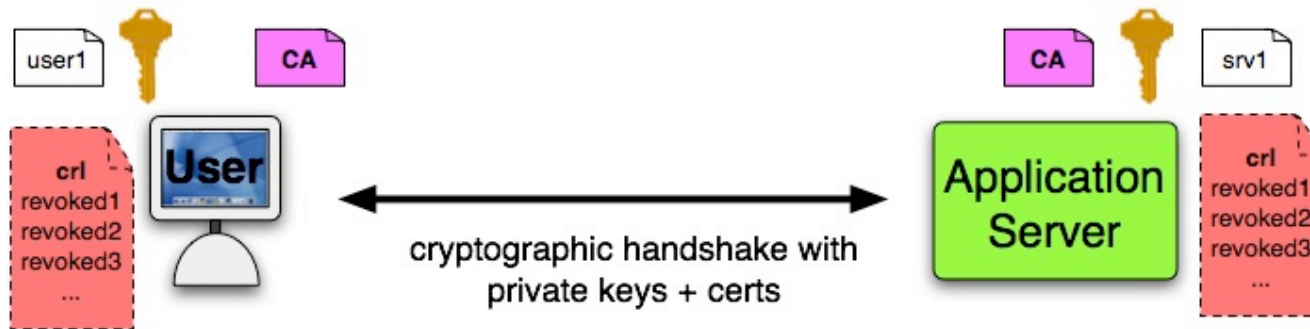


PKI issue 3

- Certificate Revocation
 - How do users and servers get up-to-date CRLs?
 - How does the system enforce that it's users are using up-to-date CRLs?

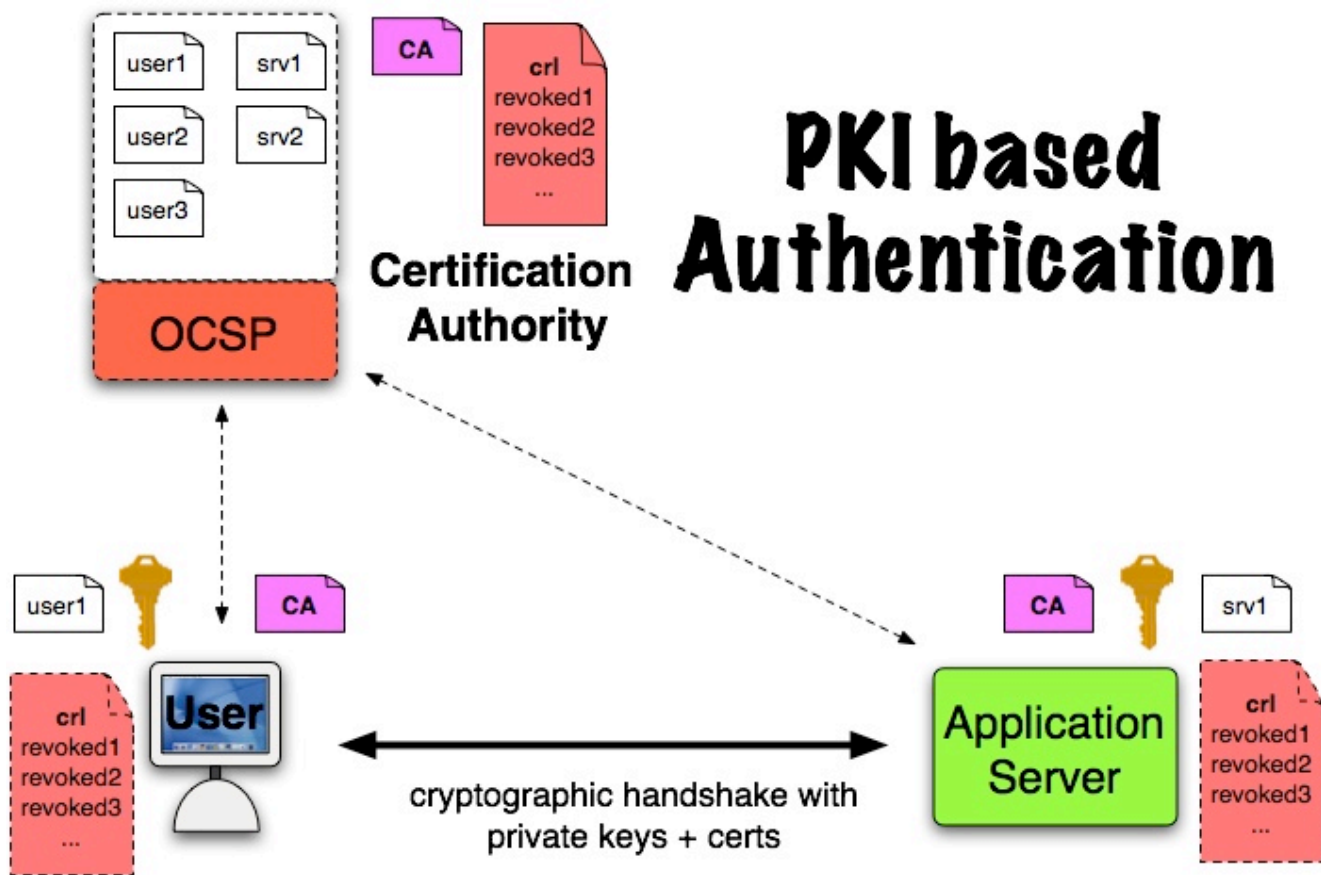


PKI based Authentication



PKI issue 3 (cont)

- Certificate revocation (cont)
- Online Certificate Status Protocol (OCSP)
 - Which deployments use OCSP?
 - Do they introduce a performance and reliability problem?



PKI issue 4

- Credential Mobility
 - IETF SACRED working group
 - Various password based protocols for key retrieval
 - Smartcards and tokens for transport
 - Need token readers everywhere!

PKI issue 5

- No good Single Sign-On solution today
 - Long term exposure of private key is not good

PKI issue 6

- User Education
 - Public Key crypto places undue burden on users to rigorously validate keys and certificates
 - And provides no way to secure user's compliance in these tasks
 - Teaching unsavvy users about key management and key hygiene is difficult (probably impossible)
- Is PKI a good consumer technology?

Useful applications for PKI

- Server to server authentication
- Inter-institutional authentication
 - eg. Federated authentication systems like Shibboleth
- What about PKI only for managing server certificates?
 - More manageable than user AuthN but still has issues (see previous slides)

Do you *trust* your CA?

- “A CA can protect you from anyone they are not taking money from.”
 - - Matt Blaze
- January 2001: Verisign issued two Class-3 certificates to an unknown individual with the common name “Microsoft Corporation”

Speaker change ..

Unified Namespace

- Decided in 1995 to unify disjoint user namespaces at Penn
- Developed a basic name registry service (PennNames) and tools for applications
- Coordinated with application owners from throughout Penn
- Group effort to resolve name conflicts over the course of 6 or 7 years (fairly painful)

Why do we care about Unified Namespace?

- Reduces confusion and misdirected communications
- Provides a simpler handle for a broad range of campus IT services
- Simplified design of campus-wide authentication system
- Probably simplifies future work on centralized authorization

Authentication & Authorization

- The act of verifying someone's identity
- The process by which users prove their identity to a service
 - (and **vice versa** “Mutual authentication”)
- Doesn't specify what a user is allowed or not allowed to do (Authorization)

What do we have so far?

- We “know” that the user is who they claim to be (*authentication*)
- We don’t know anything about them (*roles, affiliations*)
- We don’t know what they can do (*privileges*)

Simple Scenario

- “Hi! I’m Mark!” (*Identity*)
- “... And here is my PennKey and password to prove it.” (*Authentication*)
- “I want to connect to the IMAP server to read my mail.” (*Authorization*)
- “And now I want to shut down the DNS server.” (*Authorization*)

Authorization Decisions

- Is the user on a list of approved users?
- Is the user a member of an approved group?

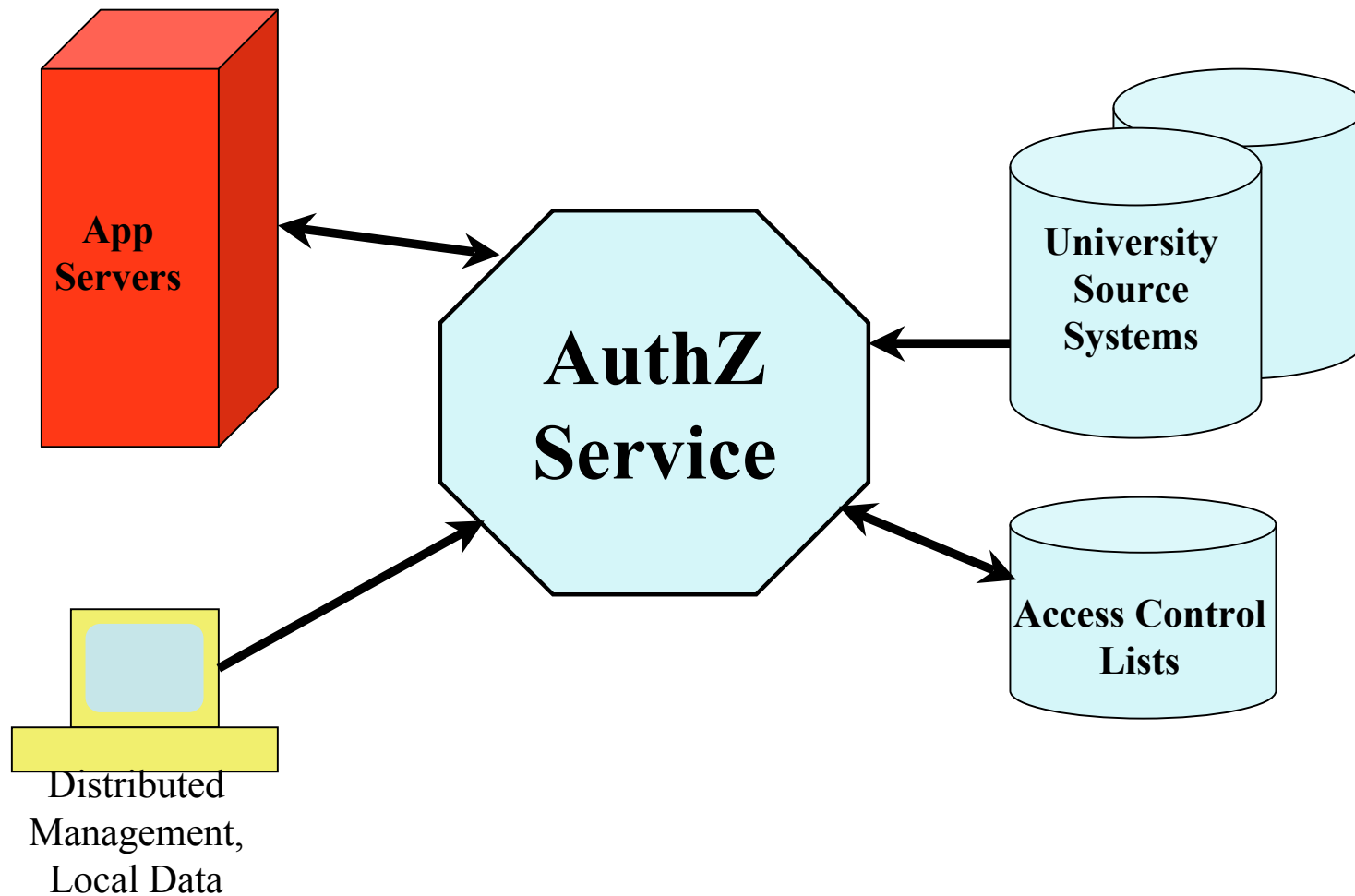
The Not-So-Good Old Days

- Every application on its own to make authorization decisions
- In practice, many assumed that authentication was good enough (“if you can log in, you’re in”)
- Every application must maintain its own access control lists or eligibility/privilege rules

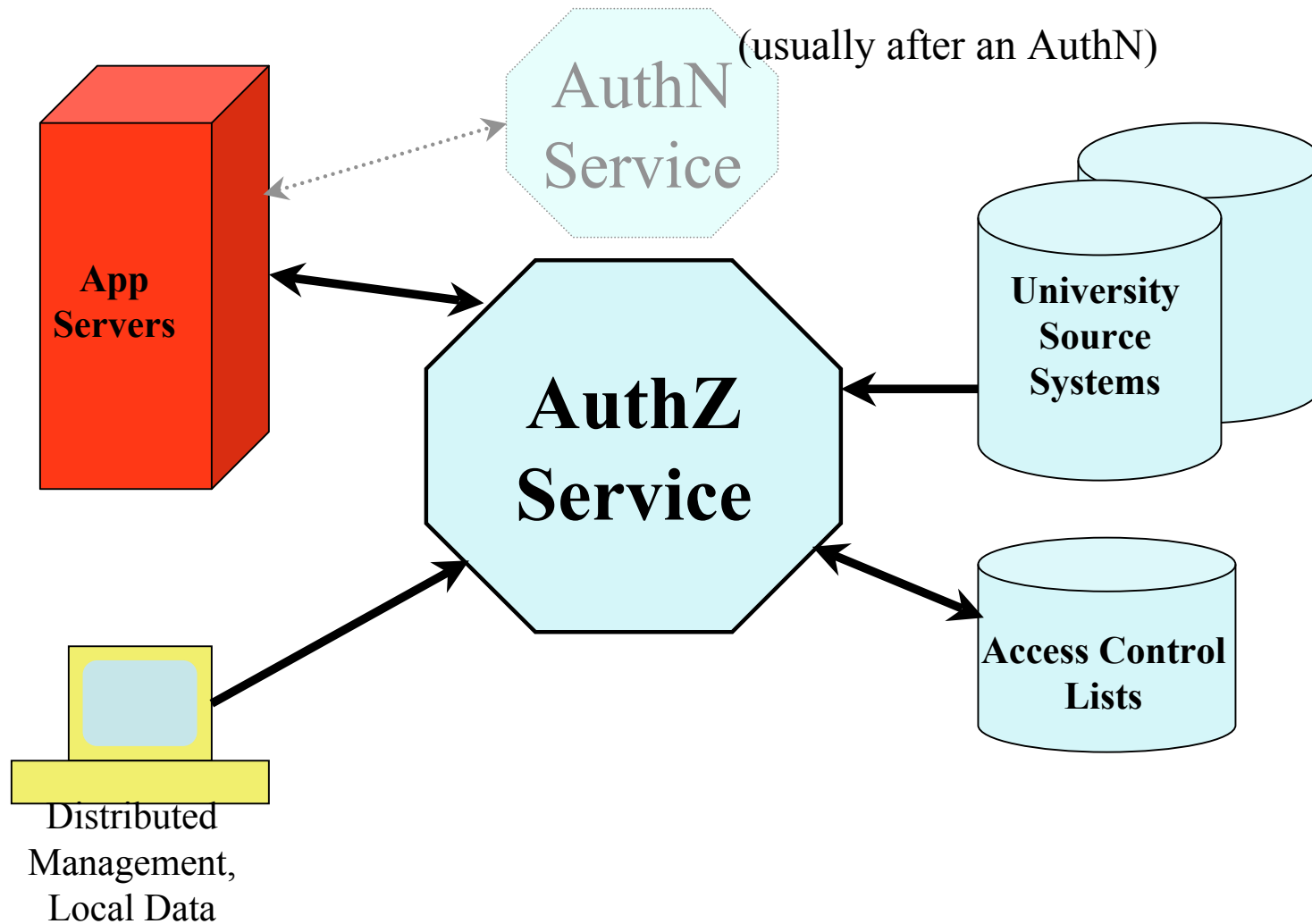
A Better Way

- Make authorization decisions according to *local* eligibility policy using *central* role and privilege definitions
- “All Senior Law Faculty”
- “Any staff in my department, except the birthday boy”

High Level AuthZ Design



High Level AuthZ Design



Likely Components

- Grouper and Signet as elements of the AuthZ service
- Web UI that allows distributed management of central store of local data
- Application access to the AuthZ service by widely available mechanisms/protocols like LDAP

Benefits of Centralization

- Consistent application of authority rules
- (Many) privileges for an individual can be viewed in one place
- Allows for a historical view of privileges over time
- Allows for automatic revocation based on status or affiliation changes
- Facilitates hierarchical control of authority

Making the case for centralization

- Stay in compliance with a growing list of policy mandates
 - Consistent rules
 - Easy auditing
- Save both dollars and time
 - Automated privilege changes
 - Less specific knowledge needed for every application

Challenges of centralization

- Sufficient motivation for change
- Users and application providers may need related education
- Resources, control
 - Centralized authentication forces units to relinquish control
 - Perhaps some software engineering required to separate authentication from authorization

Challenges of centralization

- Units must understand current authorization/privilege policies
- This will likely trigger a thorough review of those policies (probably not a bad thing, but takes time)
- Units must translate those policies into new format

Summing up

- Unified user name space (PennNames)
- Addressing several password issues (many passwords, varying rules, poor password handling practices) with central AuthN
- Driving towards secure and practical single signon through the native use of Kerberos
- Working on two-factor AuthN possibilities
- Pulling together relevant directory, AuthN, AuthZ technology pieces, plus policies, and physical identification, towards early stage Identity Management

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- Shibboleth
 - <http://shibboleth.internet2.edu/>

Questions or comments?

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